



2D ANIMATOR & WEB-DESIGNER



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**Education**

**MASTER OF ARTS**

Animation Production  
Arts University Bournemouth  
2016 - 2017

**BACHELOR OF ARTS**

Animation  
Worcester University  
2011 - 2015

**A LEVELS**

Art and Design – B  
Media Studies – B  
Geography – C  
Fitzharrys School  
2009 - 2011

**Software Knowledge**

ToonBoom  
Adobe Flash  
Premier Pro  
After Effects  
Final Cut Pro  
Photoshop  
Illustrator  
Maya  
Microsoft Office Suite

**Technical Knowledge**

Animation  
Videography  
Sound recording and Editing  
HTML, CSS & Javascript

**Artistic**

Hand Drawing skills  
Graphic Design

**Experience**

**Smashbits**

Character Animator, December 2017 – February 2018

- Animated premade characters referring to the animatic provided for accuracy.
- Edited animations based on feedback from directors.

**Larkmead School**

Animation Teacher, December 2012 – February 2016

- Taught basic animation and design principles to students aged 12 to 16.
- Prepared and lead classes providing examples of various works to illustrate points raised.

**Animator**

Freelance, 2011 – Onwards

- Consistently worked/working on animated projects independently and as a part of a team.
- Well versed in all stages of animated production.
- Designed and Animated a range of characters, backgrounds and UI elements for a cancelled indie video game called Cup of Space.
- Experience as a Producer in a student production.
- Can aptly handle hard deadlines and high workload without falling prey to stress.

**Website Designer**

Freelance, 2015 – Onwards

- Very proficient in HTML, CSS and Javascript.
- Capable of design, creating and implementing demanding and creative designs.
- Strong problem solving skills.

**Animation**



**Illustration**



**HTML**



**CSS**



**Javascript**



**Adobe Creative Suite**



**Trends Research**



**Public Speaking**



**Presentation**

